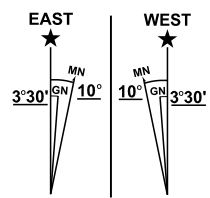


# DETERMINING DISTANCE TRAVELED (WITHOUT GPS)

	PACES	METERS
EASY, FLAT TERRAIN	66	100
ROUGHER TERRAIN WITH SOME SLOPE	75	100
STEEP / ROUGH TERRAIN	95	100

Based on average human stride. Verify your pace count before going to the field. One pace is every time the left foot touches the ground (2 steps).

## DECLINATION



True North is aligned with the longitude lines on the map. Grid North (GN) aligns with the UTM lines on the map. Magnetic North (MN) is aligned with a compass needle. For WEST add the Dec. value to the compass bearing. For EAST subtract the Dec. from the compass bearing. **EAST IS LEAST, WEST IS BEST.**

## TO TRAVEL AN AZIMUTH

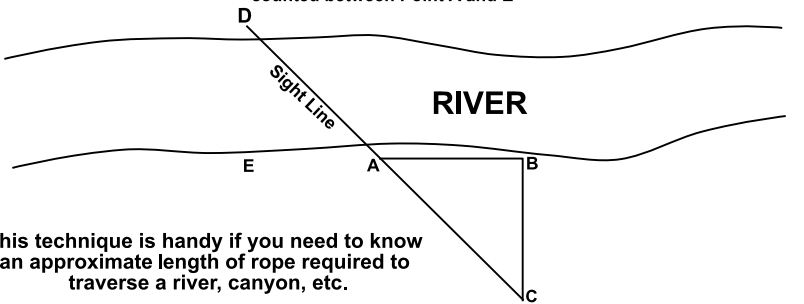
Use a protractor or compass to determine an azimuth you wish to travel. Rotate the compass bezel until that degree lines up with the index mark on the compass base. Adjust for declination (if required). Place the compass flat in your hand with the index mark pointing in front of you. Rotate your body until the red compass needle aligns with the red outline. Travel this azimuth by sighting an object along your desired path of travel (tree, rock, bushes, lake, etc.) and walk to it. Once you reach the object, find another on the same azimuth and repeat the process.

MAGNETIC DECLINATION CORRECTION		
	EAST	WEST
MAP TO COMPASS:	Subtract	Add
COMPASS TO MAP:	Add	Subtract

NEVER TRUST A GPS OR OTHER ELECTRONIC DEVICE AS YOUR SOLE METHOD FOR NAVIGATION. ALWAYS CARRY A MAGNETIC COMPASS AND KNOW HOW TO USE IT! ALWAYS VERIFY THE MAP DATUM SET IN THE GPS MATCHES THE DATUM PRINTED ON THE MAP. COMMON DATUMS INCLUDE NAD 27 CONUS, NAD83 AND WGS84. WHEN USING UTM SET THE POSITION FORMAT IN THE GPS UNIT TO UTM UPS. ALWAYS VERIFY YOUR MAP LOCATION BY USING TERRAIN ASSOCIATION AND COMPASS SKILLS.

## Determining Approximate Distance Across A River:

- 1) Mark a starting point along a straight stretch of the river as Point A.
- 2) Start at Point A and walk 10 paces (can be another number) along the side of the river to point B.
- 3) Turn 90 degrees and walk the same amount of paces to Point C.
- 4) Sight from Point C to Point A and find a distant point (D) on the other side of the river.
- 5) Return to Point A and count your paces until you are directly across from the point you sighted as D (this will be Point E).
- 6) The river is approximately the same distance in width as the distance you counted between Point A and E



This technique is handy if you need to know an approximate length of rope required to traverse a river, canyon, etc.

## SHORT-TERM SURVIVAL TIPS

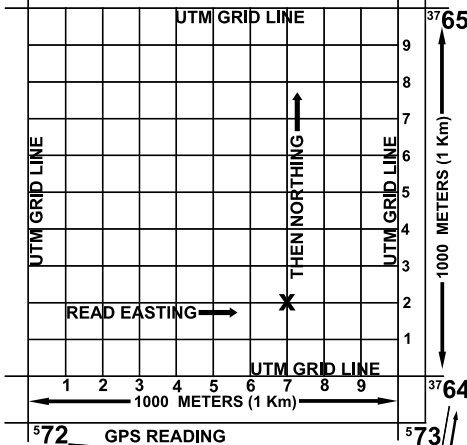
**Lost:** Only move if necessary. Stay put if injured / confused. Make shelter and signals. If you move, leave signs to indicate your direction of travel.

**Shelter:** Build shelter only big enough for the number of people needing it. Choose a location that protects from the environment. Try to face shelter Southeast towards the sun to provide the longest heat and direct light.

**Signaling:** Three fires in a triangle or row is an international distress signal. Placing green vegetation on top of rocks will make thick white smoke for signaling in the daytime.

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## USING UTM WITH GPS & TOPO MAP



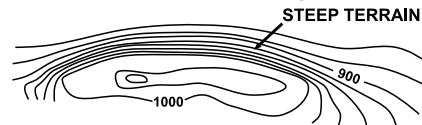
GPS READING  
16 S 0572700 E  
MAP ZONE  
3764200 N  
Number of meters past grid line

To find GPS location X on a map:  
GRID MARKS ALREADY PRINTED ON MAP

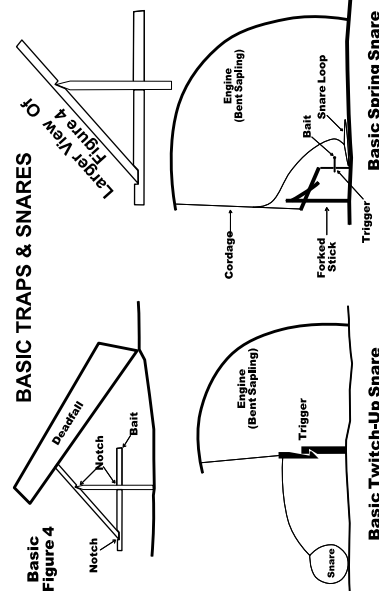
- (1) On the map, find the 1000 meter square grid from the grid marks on the map.
- (2) Using the proper map scale card, measure the number of meters Easting (last 3 digits on the "E" GPS reading) from the left grid line (example above shows 700 meters).
- (3) Measure the number of meters Northing along the North grid line (example above shows 200 meters). The intersection is your location on the map.

## CONTOUR LINES

The closer the contour lines, the steeper the terrain. Check the map for the contour intervals. Contour lines will also have elevation markings.



Example above shows a map with contour intervals of 20 feet.



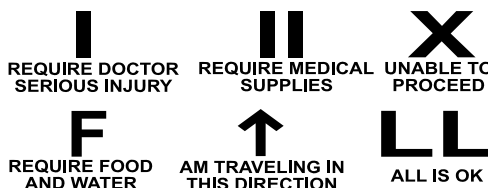
## FIRE BUILDING

Fire building is a step-by-step process with preparation being the key to success. Sources for reliable tinder that will catch readily from the spark of a Ferro rod are magnesium scraped from the Ferro rod holder, bird and mouse nests, various tree barks, dead grasses, pocket lint, and dry leaves. Once you have a good tinder bundle, gather progressively larger wood and have this ready before you light the tinder. It may be necessary to build a makeshift fire shelter to protect your startup fire from heavy rains. When gathering firewood, always search out standing dead wood since it sheds more water than wood laying on the ground. As soon as your tinder begins to blaze place very small pieces of dry wood on the tinder bundle. Slowly and progressively build your fire bigger.

## Table of tan(angle)

Angle	tan(a)	Angle	tan(a)	Object Of Unknown Distance
0.0	0.00	46.0	1.0355	
1.0	.0175	47.0	1.0724	
2.0	.0349	48.0	1.1106	
3.0	.0524	49.0	1.1504	
4.0	.0699	50.0	1.1918	
5.0	.0875	51.0	1.2349	
6.0	.1051	52.0	1.2799	
7.0	.1228	53.0	1.3270	
8.0	.1405	54.0	1.3764	
9.0	.1584	55.0	1.4281	
10.0	.1763	56.0	1.4826	
11.0	.1944	57.0	1.5399	
12.0	.2126	58.0	1.6003	
13.0	.2309	59.0	1.6643	
14.0	.2493	60.0	1.7321	
15.0	.2679	61.0	1.8040	
16.0	.2867	62.0	1.8907	
17.0	.3057	63.0	1.9626	
18.0	.3249	64.0	2.0503	
19.0	.3443	65.0	2.1445	
20.0	.3640	66.0	2.2460	
21.0	.3839	67.0	2.3559	
22.0	.4040	68.0	2.4751	
23.0	.4245	69.0	2.6051	
24.0	.4452	70.0	2.7475	
25.0	.4663	71.0	2.9042	
26.0	.4877	72.0	3.0777	
27.0	.5095	73.0	3.2709	
28.0	.5317	74.0	3.4874	
29.0	.5543	75.0	3.7324	
30.0	.5773	76.0	4.0108	
31.0	.6009	77.0	4.3315	
32.0	.6249	78.0	4.7046	
33.0	.6494	79.0	5.1446	
34.0	.6745	80.0	5.6713	
35.0	.7002	81.0	6.3138	
36.0	.7265	82.0	7.1154	
37.0	.7535	83.0	8.1443	
38.0	.7813	84.0	9.5144	
39.0	.8098	85.0	11.4300	
40.0	.8391	86.0	14.3010	
41.0	.8693	87.0	19.0810	
42.0	.9004	88.0	28.6360	
43.0	.9325	89.0	57.2920	
44.0	.9657	90.0	Infinite	
45.0	1.000			

## GROUND TO AIR DISTRESS SIGNALS



## ESCAPE & EVASION TIPS

- Maintain A Positive Attitude
- Be Aware Of Escape Opportunities During Transit
- Best Escape Chance May Exist During Initial Capture
- Plan Your Evasion Before Attempted Escape
- Get Outside The Attacking Force Perimeter
- Gather As Many Tools As Possible
- Stay Out Of Sight Once You Begin To Move
- Camouflage To Fit The Environment
- Keep Shelters Small, Irregular & Secluded
- Build No Fire Unless Absolutely Necessary
- Travel During Rain, Wind Or Other Noises
- Disable Non-Essential Electronic Devices
- Move Sporadic - Not On An Azimuth
- Practice Noise And Light Discipline
- Defeat The Tracking Dog Handler, Not The Dog

## CONVERSIONS

- 100 METERS = 109.3 YARDS
- 100 YARDS = 91.4 METERS
- 1 METER = 3.28 FEET
- 1 FOOT = .305 METERS
- 1 KILOMETER = .621 MILE
- 1 MILE = 1.61 KILOMETER
- 1000 METERS = 1 KILOMETER
- 1 INCH = 2.54 CM

